

DWGHHA North American Showcase

U18AA/U15AA

October 9 - 11, 2025

Tournament Rules (5 Game Guarantee)



1. All current Hockey Canada and OWHA Rules shall govern Tournament play except as amended below. USA teams must wear mouthguards. The decisions of the Tournament Officials are final with no appeals.
2. All round-robin games will consist of a 3-minute warm-up and 15-12-15 minute stop time periods with floods every two periods. Round-robin games ending in a tie will go into a 5 minute OT of 3 on 3 (plus goalies), stop time.
3. All games begin immediately upon completion of the 3-minute warm up.
4. All Teams MUST be available to play 15 minutes prior to scheduled start time as Tournament officials reserve the right to start any game up to 15 minutes prior to its scheduled start time.
5. The OWHA minimum suspension guidelines will be strictly enforced. All suspensions will be enforced according to OWHA 2023-2024 Constitution, By-Laws, Regulations & Rules.
6. Home teams shall wear white jerseys and visitors shall wear coloured jerseys. If jerseys are deemed too similar by officials, the Home team is required to change jerseys or wear pinnies.
7. To be eligible to participate in the tournament, the participant's name must appear on the OWHA team roster, other applicable governing body team roster or US Hockey Official Roster.
8. Each team is permitted a maximum of 20 rostered players including goaltenders. Players must be rostered with the registered team on the team's OWHA (or other applicable governing body) approved roster or have an approved pick-up consent form for the tournament. A player is only eligible to play for one team in the tournament. There will be NO exceptions to this rule regardless of injuries, suspensions, and/or for goaltenders. In order to qualify for post round-robin play, a player must have played a minimum of one round-robin game.

9. There will be one 30 second time-out permitted per game in all elimination games.
10. In round-robin play, teams will be awarded three points for a win, two points for an overtime win, one point for an overtime loss, one point for a tie, and zero points for a loss.
11. Standings after the round-robin play will be based on each team's points total. In the event of a tie, the following tie- breakers will be applied:
 - a) *Number of wins (Overtime win is a win).*
 - b) *Winner between the tied teams when they played head to head (does not apply if more than two teams tied).*
 - c) *Percentage as calculated by dividing team's total "Goals For" by the SUM of the team's "Goals For and Goals Against". $TGF / (GF+GA) = \%$*
 - d) *Fewest Goals Against.*
 - e) *Fewest Penalty Minutes.*
 - f) *Time of first goal scored.*
 - g) *Coin Toss.*

Note : Highest goal differential (goals for minus goals against). (max +5 for all games)

Note: Follow Tie breaking rules in Order. Once a Tie Breaking Rule has been used or is not applicable it cannot be used again.

12. Seeding of playoff format will be ranked by the following:
 - a) *Number of wins.*
 - c) *Percentage as calculated by dividing team's total "Goals For" by the SUM of the team's "Goals For and Goals Against". $TGF / (GF+GA) = \%$*
 - d) *Fewest Goals Against.*
 - e) *Time of first goal scored.*

Gold and Silver Finals (U18AA)

1st Place Teams in each division seeded #1-4 by round robin standings

Gold Semi: 1st seed vs 4th seed and 2nd seed vs 3rd seed

2nd Place Teams in each division seeded #1-4 by round robin standings

Silver Semi: 1st seed of 2nd place teams vs 4th seed and 2nd seed vs 3rd seed

3rd/4th/5th/6th Place Teams play in an additional Consolation game

Gold and Silver Finals (U15AA)

1st and 2nd Place Teams (8) in each division seeded #1&2 by round robin standings playoff
Qtr-Finals, Semi-Finals and Gold Medal Final:

3rd and 4th Place Teams (8) in each division seeded #3&4 by round robin standings playoff
Qtr-Finals, Semi-Finals and Silver Medal Final:

Teams who do not advance from the qtr-finals will play a consolation game on the Sunday.

13. All post round-robin games shall be played to a winner. Regulation games lengths shall be 15-12-15 minute stop time games as noted in Rule #2 above. Any post round-robin games tied after regulation time shall be played to a winner in the following format, with goaltenders. Teams do not change ends for Overtime or Shoot Outs.
- i. 5 minutes, 3 on 3 (plus goalies), stop time, sudden victory overtime period.
 - ii. 3 player shoot-out from center ice
 - iii. Sudden victory shoot-out, shots taken one at a time from center ice line, visiting team shoots first.

Notes to Shoot Out Rules:

- a) Any player serving a penalty at the end of overtime will not be eligible to participate in the shoot out. The coach must designate a shooter(s) to take her place(s) immediately at the end of regulation time.
 - b) All players except shooter and goalies will be on the bench. Once a player has shot, they will go to the penalty box.
 - c) All 3 designated shooters from each team will shoot. If still tied, each team will designate one shooter at a time until there is a winner. A player may not shoot for a second time until all players on the game sheet (except goalies) have shot.
14. It is the team's responsibility to ensure a clean dressing room is left upon completion of their game. All teams are requested to vacate the dressing room 30 minutes or less after their game is completed.
15. The Tournament Committee reserves itself the final word on the interpretation of the rules.

